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Cross-modal individual recognition in wild African lions

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Individual recognition is considered to have been fundamental in the evolution of complex social systems, and is thought to be a widespread ability throughout the animal kingdom. Although robust evidence for individual recognition remains limited, recent experimental paradigms that examine cross-modal processing have demonstrated individual recognition in a range of captive non-human animals. It is now highly relevant to test whether cross-modal individual recognition exists within wild populations and thus examine how it is employed during natural social interactions. We address this question by testing audio-visual cross-modal individual recognition in wild African lions (*Panthera leo*) using an expectancy-violation paradigm. When presented with a scenario where the playback of a loud-call (roaring) broadcast from behind a visual block is incongruent with the conspecific previously seen there, subjects responded more strongly than during the congruent scenario where the call and individual matched. These findings suggest that lions are capable of audio-visual cross-modal individual recognition and provide a useful method for studying this ability in wild populations.

Keywords: Individual recognition; Vocal communication; Mammals; Playback experiment; Cognitive abilities; Expectancy-violation paradigm.

50 **Background:**

51 The ability to identify and discriminate between organisms according to their individually
52 distinctive characteristics is known as individual recognition [1], and is an attribute proposed
53 to have been fundamental in driving the evolution of complex social systems [2]. However,
54 whilst individual recognition is thought to be a widespread ability [3], providing robust
55 scientific support for recognition at the level of the individual has proved difficult [4,5].
56 ‘True’ individual recognition strictly constitutes the identification of a specific individual,
57 according to individually distinct cues, and the placement of that individual within a society
58 of many others [6]. In empirical terms, it is necessary to demonstrate (i) that recognition
59 occurs at the level of the individual (rather than at a broader level) and (ii) that there is
60 matching of current sensory cues to identity with information stored in memory about that
61 specific individual.

62 Recent advances in the cognitive sciences have resulted in growing evidence for individual
63 recognition in non-human animals by virtue of demonstrating cross-modal processing of
64 information on identity [7,8]. Cross-modal sensory perception is the ability to integrate
65 information from multiple senses – in the case of individual recognition, this often involves
66 matching vocal and visual cues, which may be demonstrated through experiments in which
67 subjects detect a mismatch when the cues do not correspond [5,7]. While there is now direct
68 evidence for cross-modal recognition in a range of species tested in captive or domestic
69 settings [5,7,8,9], this ability has not been directly shown in the wild during natural social
70 communication among conspecifics [6]. Such investigations are facilitated by a study species
71 where repeated social interactions lead to important long-term social relationships, in which
72 communication involves multiple sensory modalities, and where communication signals are
73 known to provide familiarity cues as well as potential cues to identity.

Wild African lions (*Panthera leo*) meet these criteria, as they live within a fluid ‘fission-fusion’ society in which individuals often associate with small sub-groups rather than the entire pride, and use their long-distance calls (termed roars) to communicate with distant group-mates ([10]; see electronic supplementary material). We investigated individual recognition in lions, using an ‘expectancy violation’ paradigm. A vehicle was used to create a visual block between an individual and the test subject, before roars were played from behind the visual block that either matched this individual (congruent trials) or corresponded to an absent group-mate (incongruent trials). We hypothesised that “incongruent trials” should be followed by increased ‘searching’ behavior (increased time looking towards call direction, and increased time moving), indicating an attempt to locate the absent group-mate. We also predicted an increased presence of tension-induced ‘displacement’ activities, as these are thought to alleviate stress in socially uncertain situations ([11]; see electronic supplementary material).

Methods:

Between May 2014 and December 2015, we performed 39 experiments on four male lions and 16 female lions from three prides in the Okavango Delta, Botswana (see electronic supplementary material). To avoid sexually-motivated responses, subjects were selected from a unisex group resting approximately thirty metres apart, but still in visual contact. A vehicle was then positioned to create a visual block between two of the adult lions (Figure 1). After a short period (30 seconds to one minute) designed to ensure that some form of stored information had to be accessed [7], a Tannoy® CPA 12 studio monitor loudspeaker positioned within the vehicle was used to play the roars (standardised to 116 dB at 1m from the source) of either the appropriate visually blocked individual (congruent trial), or of a lion of the same social group who was currently absent (incongruent trial). The vehicle remained

stationary and the test subject was free to approach conspecifics or search for the simulated caller. High quality recordings of 12 lions roaring alone were used to create the playback stimuli for both treatments, where each recording was standardised to 43 seconds in length (see electronic supplementary material). Fourteen (73.7%) subjects were played the same recording in both trials (controlled for as a random effect within the statistical models), which acted as the congruent stimulus in one treatment and incongruent in the other. Only the response of the test subject was video-recorded (using a Bell & Howell® DNV16HDZ video recorder) for analysis.

To prevent habituation, subjects were tested in both conditions in a random order (50% of subjects were tested with the congruent trial first), at least 9 days after the test subject was last involved in a playback (mean = 95.2 days, $SD \pm 86.9$). Trials began within 90 minutes before sunset (average = 63.0 minutes, $SD \pm 21.0$), which is a natural time for lions to begin roaring [10], and no experiments took place if the observer had heard roaring in the vicinity of the experiment location during the day. Since trials took place in a natural setting, trial length could not be standardised, and key behavioural measures were analysed as proportions or rates (Mean trial length = 12.45 minutes, $SD \pm 7.59$; see electronic supplementary material). Trials ended when the test subject rested for at least 1 minute after the playback, or began following the movement of a conspecific, whereby the test subject was judged to have ceased responding to the playback. Behavioural responses were analysed frame-by-frame (frame = 0.033/0.034 seconds) using Avidemux® 2.6.9 video analysis software.

Key responses monitored were latency to respond, time looking towards the call direction, time moving and a range of displacement behaviours as defined in Table SI (see electronic supplementary material). Potential displacement behaviours were selected following observations of lions in socially stressful situations. For example, allo-rubbing (head-rubbing) is thought to reduce aggression between felids [12] and could be a key displacement

behaviour for lions when stressed. To test inter-observer reliability, a random subset of the videos were double-coded blind in a random order (see electronic supplementary material). All statistical analyses were conducted using a binomial generalised linear mixed-effects model in R[®] (v. 3.2.5, see electronic supplementary material), except where the non-parametric Wilcoxon signed rank test was used due to violations of the parametric assumptions.

Results:

As predicted, lions of both sexes responded to incongruent playbacks by spending a greater proportion of time moving, and also a greater proportion of time looking towards the call direction, before resting again (Table 1). In addition, lions initiated more allo-rubbing bouts with conspecifics (per second) following the incongruent playbacks (two-tailed Wilcoxon signed rank test: $Z = -2.96$, $P = 0.004$, $r = 0.68$). However, there was no difference in any other measurements of potential displacement behaviours, or in the latency to respond ($P > 0.0056$; refer to Table SIII in electronic supplementary material). Significant behavioural responses to the playbacks are shown in Figure 2.

Discussion:

Our results indicate that lions have the ability to individually recognise their group-mates, linking unique auditory and visual (and possibly olfactory) cues to identity. On our measures of searching behaviour, lions clearly responded to trials in which the familiar call did not match the familiar lion previously seen by spending more time moving and looking in the direction of the call before resting again. In addition, lions engaged in increased allo-rubbing

with conspecifics following the incongruent trial, which may function as a stress-alleviating ‘displacement’ behaviour [13,14]. While other potential displacement measures did not differ between the treatments, it is likely that different species have different displacement signatures, and a wider investigation of stress-related behaviours in carnivores would be an interesting topic for future research.

A previous study on wild meerkats set out to test for individual vocal recognition using an expectancy-violation paradigm based around a physically impossible situation – simulating the presence of the same meerkat in two different places [15]. As the author’s acknowledge, the experiment did not investigate whether meerkats were capable of integrating identity cues from multiple modalities, and thus did not test cross-modal individual recognition. We suggest that the experimental paradigm used here, which is based on simulating a natural social context for lions, might provide a useful design for tapping into such abilities in other species in the wild.

A potential alternative explanation for our results is that listeners may have heard the congruent lion roaring more recently than the incongruent lion, and responded more strongly due to the greater novelty of the latter’s roars rather than that pride member being recognised across different sensory modalities. We have no way of knowing if the pride had roared the previous night, but we were able to monitor whether roaring occurred on the day of the experiment and no playback took place if this was the case. Furthermore, any roaring that occurred previously may have been joined even by an absent group-mate, as lion roars carry for several kilometres.

In conclusion, we used an ‘expectancy violation’ paradigm, where lions were presented with roars that were either congruent or incongruent with a visually blocked group-mate, to test for cross-modal individual recognition in a wild animal. After hearing an incongruent call that

171 did not match the previously seen conspecific, lions responded by moving and also looking in
172 the direction of the simulated call for a longer proportion of time before resting again, whilst
173 also initiating a higher rate of allo-rubbing (a potential displacement behaviour thought to
174 alleviate stress) – results that are consistent with the subjects recognising the auditory-visual
175 mismatch and being capable of cross-modal individual recognition.

176 **Ethics.** Experiments were performed under permits granted from the Botswana Ministry of
177 Environment Wildlife and Tourism (8/36/4 XXV (8)), and the University of Sussex (Non-
178 ASPA 4–November 2013).

179 **Data accessibility.** Raw data have been deposited in Dryad:
180 <http://dx.doi.org/10.5061/dryad.6jd59>

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186 **Author contributions.** G.G and K.M designed the study. G.G performed the study. G.G and
187 K.M wrote the manuscript, which was corrected by all authors. G.G and J.V analysed data.
188 J.W.M provided significant support for the field research. All authors agree to be held
189 accountable for the content and approve the final version of the manuscript.

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191 **Competing interests.** We have no competing interests.

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240 Tables:

dependent variable	parameter		estimate	s.e	wald confidence interval: 2.5-97.5%	relative importance
proportion of time looking in call direction	intercept		-2.105	0.368	0.06-0.26 ^a	
	treatment	congruent	-	-	-	1.00
		incongruent	1.905	0.040	6.19-7.29 ^a	
	sex	female	-	-	-	0.26
		male	-0.263	0.793	0.15-3.85	
	Treatment * sex	female *	-	-	-	0.06
		congruent male *	0.044	0.107	0.84-1.30	
proportion of time moving	intercept		-4.868	0.838	0.001-0.04 ^a	
	treatment	congruent	-	-	-	1.00
		incongruent	2.094	0.102	6.60-9.99 ^a	
	sex	female	-	-	-	0.27
		male	-0.690	1.811	0.01-19.89	
	treatment * sex	female x congruent	-	-	-	0.06
		male x incongruent	-0.141	0.207	0.57-1.32	

^aSignificant terms.

243 Figure Captions:

Table 1- Factors influencing: 1. The proportion of time subject lions spent looking in the call direction, and 2. The proportion of time subject lions spent moving, following the playback of an incongruent, rather than congruent, call. Model parameters were generated using model averaging on the optimal GLMMs selected using AICc (Models 1:3; Table SII: see electronic supplementary material).

Figure 1- Experimental design: The vehicle (with speaker) was positioned between lions resting approximately 30 metres apart. Only two adult lions were present in 79.5% of trials.

Figure 2- Significant behavioral responses of lions to playbacks of congruent and incongruent calls included the proportion of time spent moving (A), proportion of time spent looking at call direction (B), and rate of allo-rubbing initiated by the focal animal after playback (C). Figures show the response of individual lions (and the overall mean: ▲) to both playback treatments, where responses are represented as proportions (A and B), or rates (C) calculated per second from the raw data.